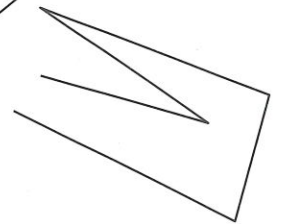
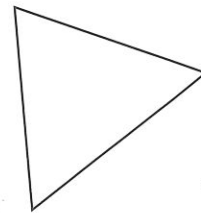
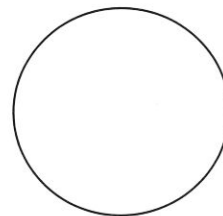
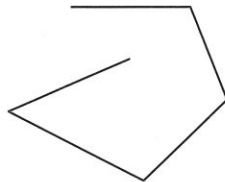
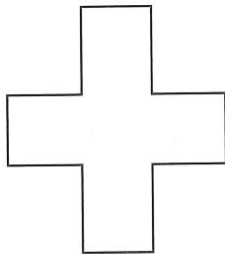
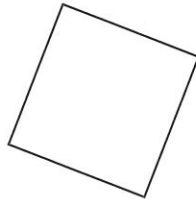
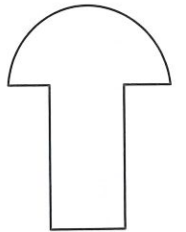
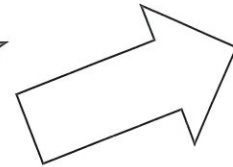
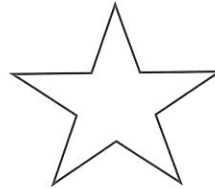
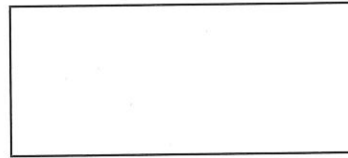
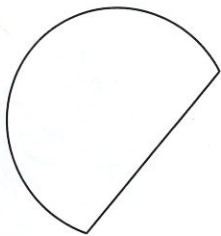
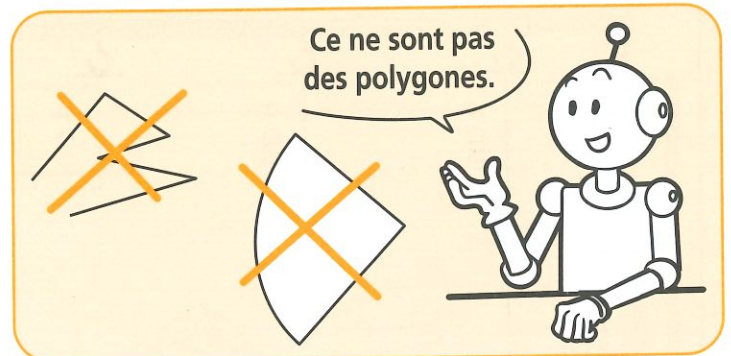
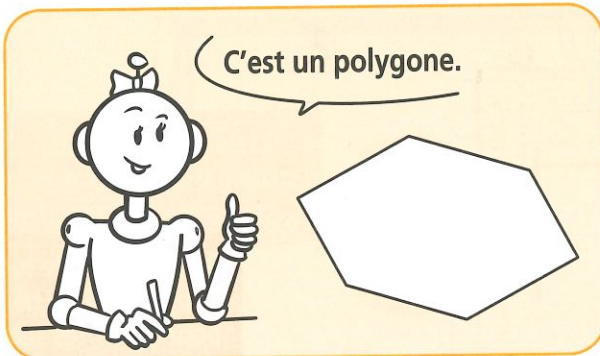
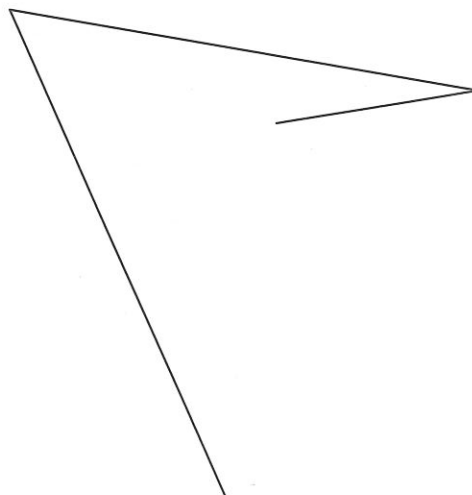
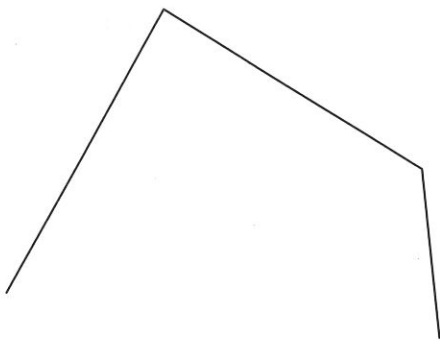


1 Colorie les polygones.



2 Termine ces figures pour qu'elles soient des polygones.



Sois très précis dans tes tracés !

